

### 3 announcements:

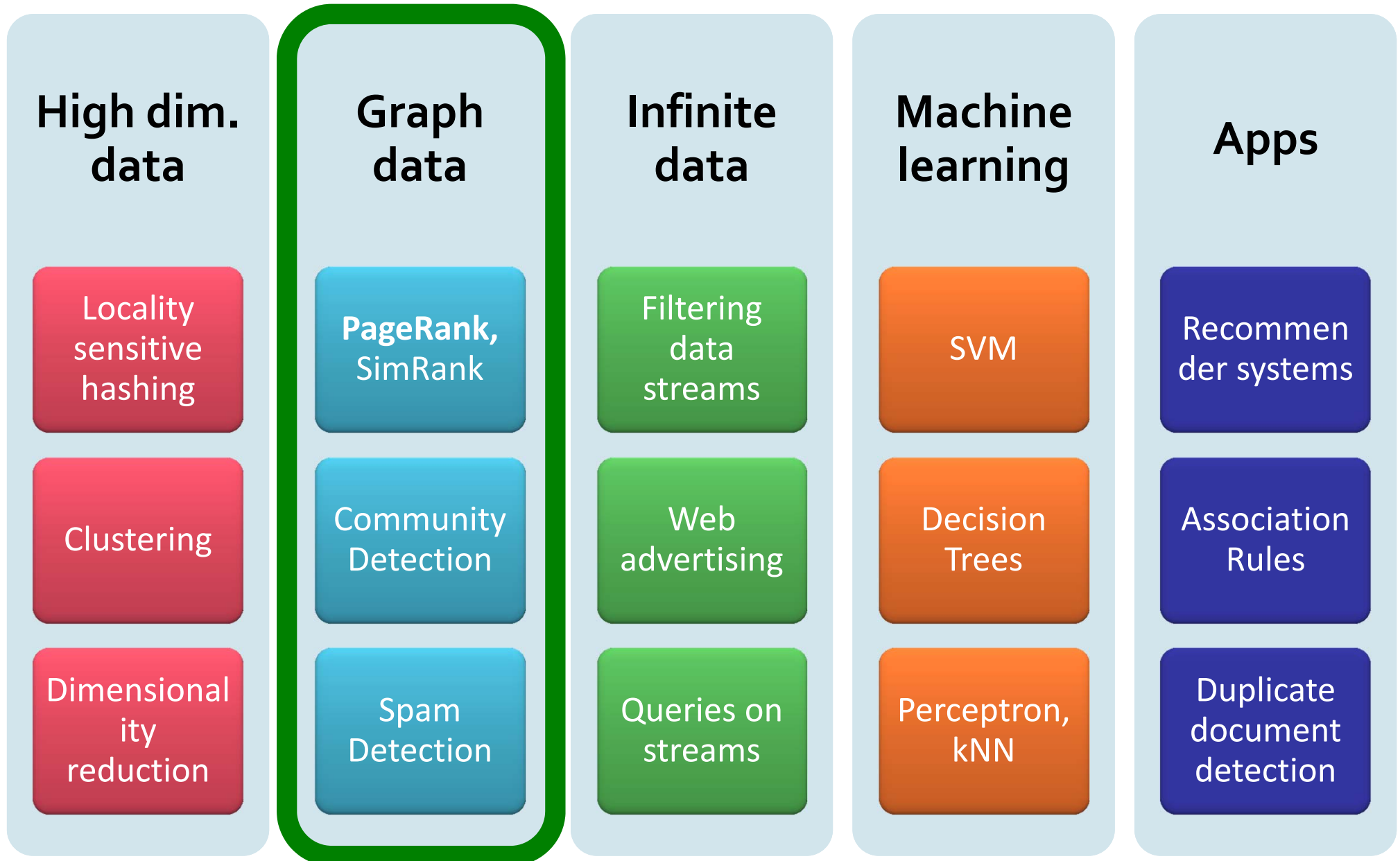
- Thanks for filling out the HW1 poll
- HW2 is due today 5pm (scans must be readable)
- HW3 will be posted today

# Link Analysis: TrustRank and WebSpam

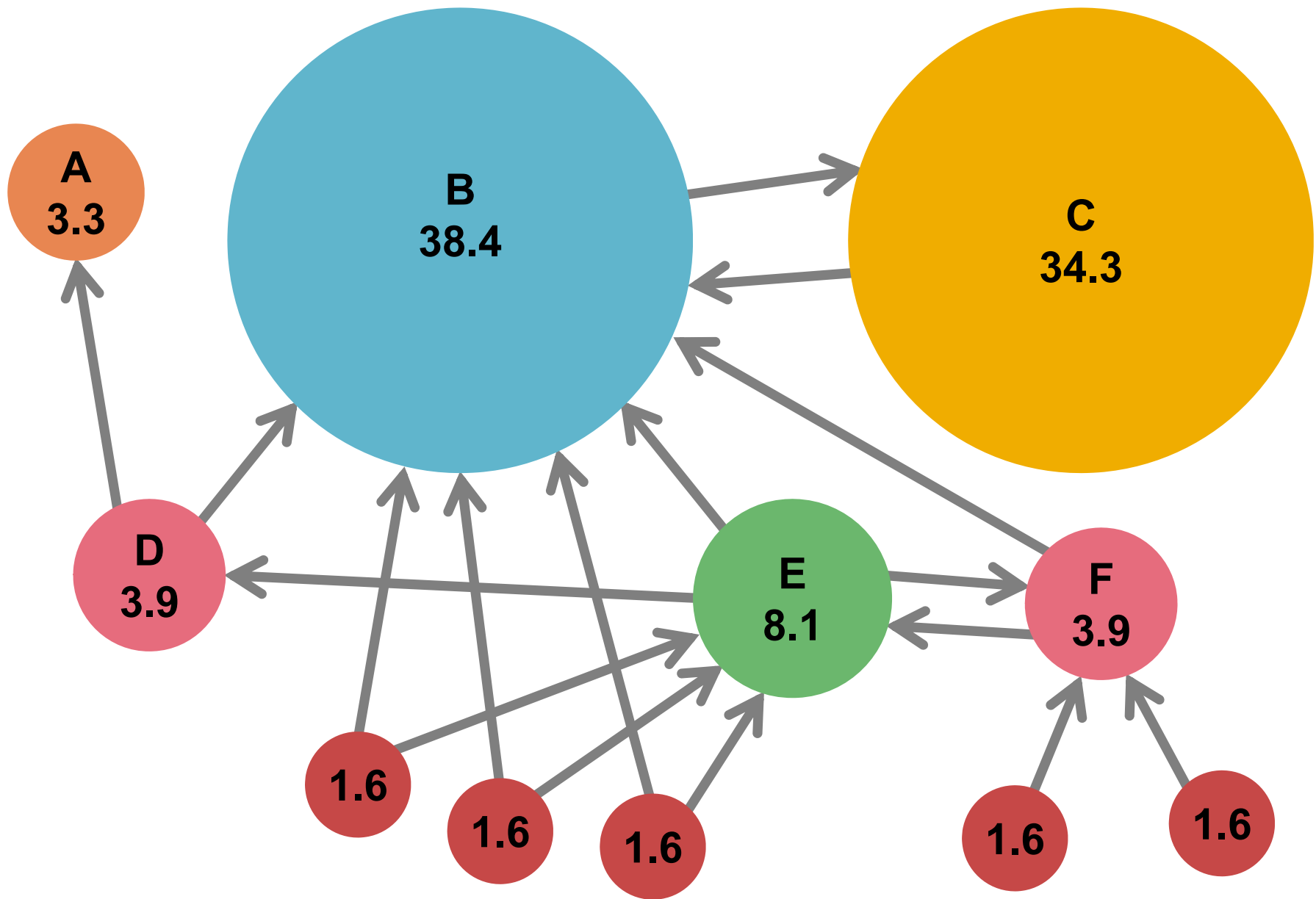
CS246: Mining Massive Datasets  
Jure Leskovec, Stanford University  
<http://cs246.stanford.edu>



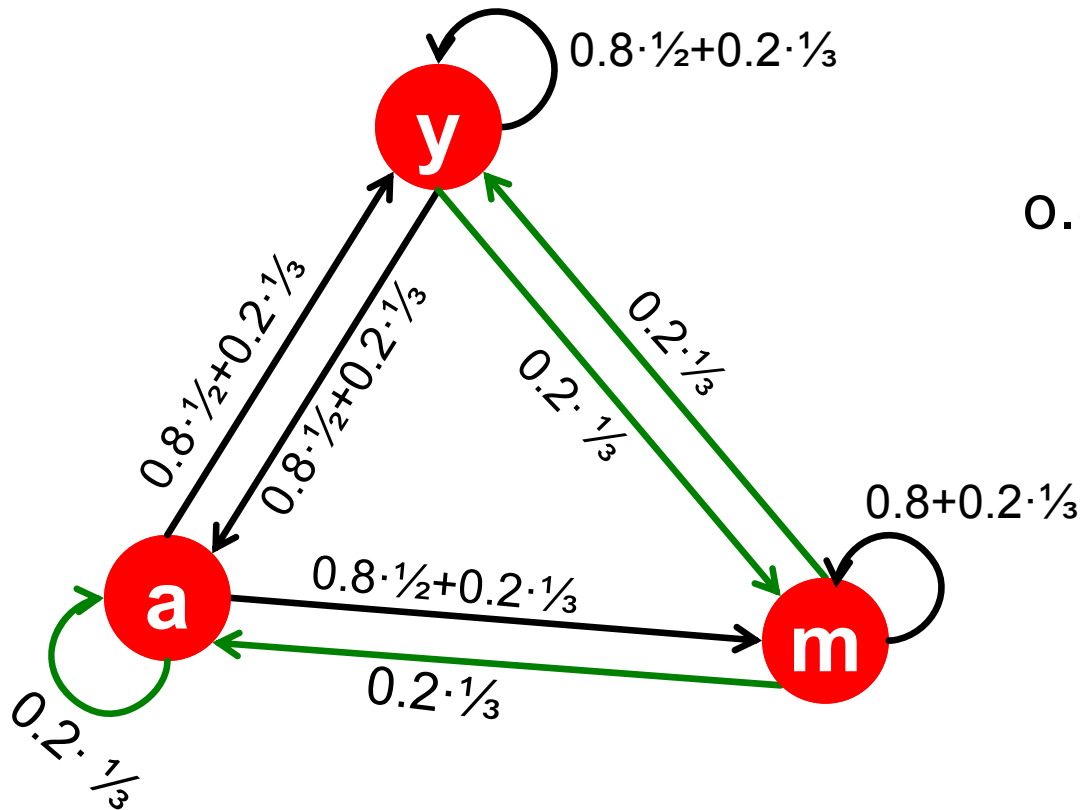
# New Topic: Graph Data!



# Example: PageRank Scores



# Random Teleports ( $\beta = 0.8$ )



$$0.8 \begin{matrix} \mathbf{M} \\ \begin{bmatrix} 1/2 & 1/2 & 0 \\ 1/2 & 0 & 0 \\ 0 & 1/2 & 1 \end{bmatrix} \end{matrix} + 0.2 \begin{matrix} \mathbf{[1/N]_{N \times N}} \\ \begin{bmatrix} 1/3 & 1/3 & 1/3 \\ 1/3 & 1/3 & 1/3 \\ 1/3 & 1/3 & 1/3 \end{bmatrix} \end{matrix}$$

y	7/15	7/15	1/15
a	7/15	1/15	1/15
m	1/15	7/15	13/15

**A**

y	=	1/3	0.33	0.24	0.26	7/33
a	=	1/3	0.20	0.20	0.18	5/33
m	=	1/3	0.46	0.52	0.56	21/33

$$\mathbf{r} = \mathbf{A} \mathbf{r}$$

$$\text{Equivalently: } \mathbf{r} = \beta \mathbf{M} \cdot \mathbf{r} + \left[ \frac{1-\beta}{N} \right]_N$$

# PageRank: The Complete Algorithm

- **Input: Graph  $G$  and parameter  $\beta$** 
  - Directed graph  $G$  with **spider traps** and **dead ends**
  - Parameter  $\beta$

- **Output: PageRank vector  $r$**

- **Set:**  $r_j^{(0)} = \frac{1}{N}, \quad t = 1$

- **do:**

- $\forall j: r'_j{}^{(t)} = \sum_{i \rightarrow j} \beta \frac{r_i^{(t-1)}}{d_i}$   
 $r'_j{}^{(t)} = \mathbf{0}$  if in-degree of  $j$  is  $\mathbf{0}$

- **Now re-insert the leaked PageRank:**

- $\forall j: r_j^{(t)} = r'_j{}^{(t)} + \frac{1-S}{N}$

- $t = t + 1$       **where:**  $S = \sum_j r'_j{}^{(t)}$

- **while**  $\sum_j \left| r_j^{(t)} - r_j^{(t-1)} \right| > \varepsilon$

If the graph has no dead-ends then the amount of leaked PageRank is  $1-\beta$ . But since we have dead-ends the amount of leaked PageRank may be larger. We have to explicitly account for it by computing  $S$ .

# Some Problems with PageRank

- **Measures generic popularity of a page**
  - Will ignore/miss topic-specific authorities
  - **Solution:** Topic-Specific PageRank (**next**)
- **Uses a single measure of importance**
  - Other models of importance
  - **Solution:** Hubs-and-Authorities
- **Susceptible to Link spam**
  - Artificial link topographies created in order to boost page rank
  - **Solution:** TrustRank

# Topic-Specific PageRank

# Topic-Specific PageRank

- **Instead of generic popularity, can we measure popularity within a topic?**
- **Goal:** Evaluate Web pages not just according to their popularity, but by how close they are to a particular topic, e.g. “sports” or “history”
- **Allows search queries to be answered based on interests of the user**
  - **Example:** Query “Trojan” wants different pages depending on whether you are interested in sports, history, or computer security



# Topic-Specific PageRank

- Random walker has a small probability of teleporting at any step
- **Teleport can go to:**
  - **Standard PageRank:** Any page with equal probability
    - To avoid dead-end and spider-trap problems
  - **Topic Specific PageRank:** A topic-specific set of “relevant” pages (**teleport set**)
- **Idea: Bias the random walk**
  - When walker teleports, he pick a page from a set  $S$
  - $S$  contains only pages that are relevant to the topic
    - E.g., Open Directory (DMOZ) pages for a given topic/query
  - For each teleport set  $S$ , we get a different vector  $r_S$

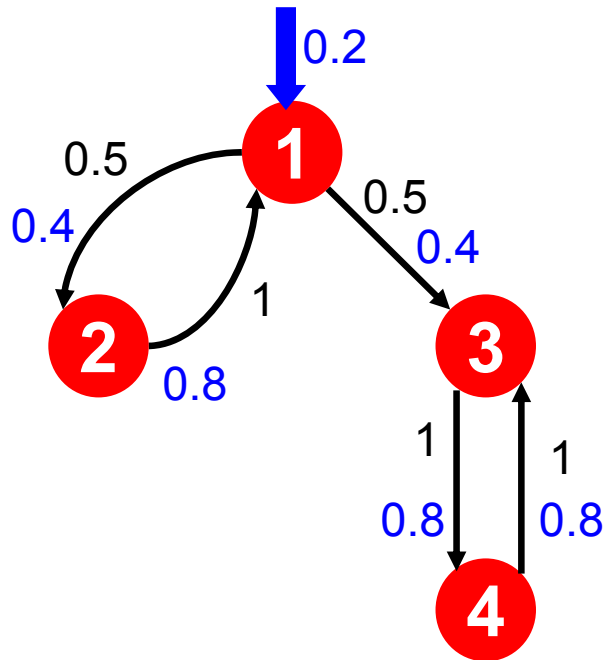
# Matrix Formulation

- To make this work all we need is to update the teleportation part of the PageRank formulation:

$$A_{ij} = \begin{cases} \beta M_{ij} + (1 - \beta)/|S| & \text{if } i \in S \\ \beta M_{ij} + 0 & \text{otherwise} \end{cases}$$

- $A$  is a stochastic matrix!
- We weighted all pages in the teleport set  $S$  equally
  - Could also assign different weights to pages!
- Compute as for regular PageRank:
  - Multiply by  $M$ , then add a vector
  - Maintains sparseness

# Example: Topic-Specific PageRank



Suppose  $S = \{1\}$ ,  $\beta = 0.8$

Node	Iteration				
	0	1	2	...	stable
1	0.25	0.4	0.28		0.294
2	0.25	0.1	0.16		0.118
3	0.25	0.3	0.32		0.327
4	0.25	0.2	0.24		0.261

$S = \{1\}$ ,  $\beta = 0.9$ :

$r = [0.17, 0.07, 0.40, 0.36]$

$S = \{1\}$ ,  $\beta = 0.8$ :

$r = [0.29, 0.11, 0.32, 0.26]$

$S = \{1\}$ ,  $\beta = 0.7$ :

$r = [0.39, 0.14, 0.27, 0.19]$

$S = \{1, 2, 3, 4\}$ ,  $\beta = 0.8$ :

$r = [0.13, 0.10, 0.39, 0.36]$

$S = \{1, 2, 3\}$ ,  $\beta = 0.8$ :

$r = [0.17, 0.13, 0.38, 0.30]$

$S = \{1, 2\}$ ,  $\beta = 0.8$ :

$r = [0.26, 0.20, 0.29, 0.23]$

$S = \{1\}$ ,  $\beta = 0.8$ :

$r = [0.29, 0.11, 0.32, 0.26]$

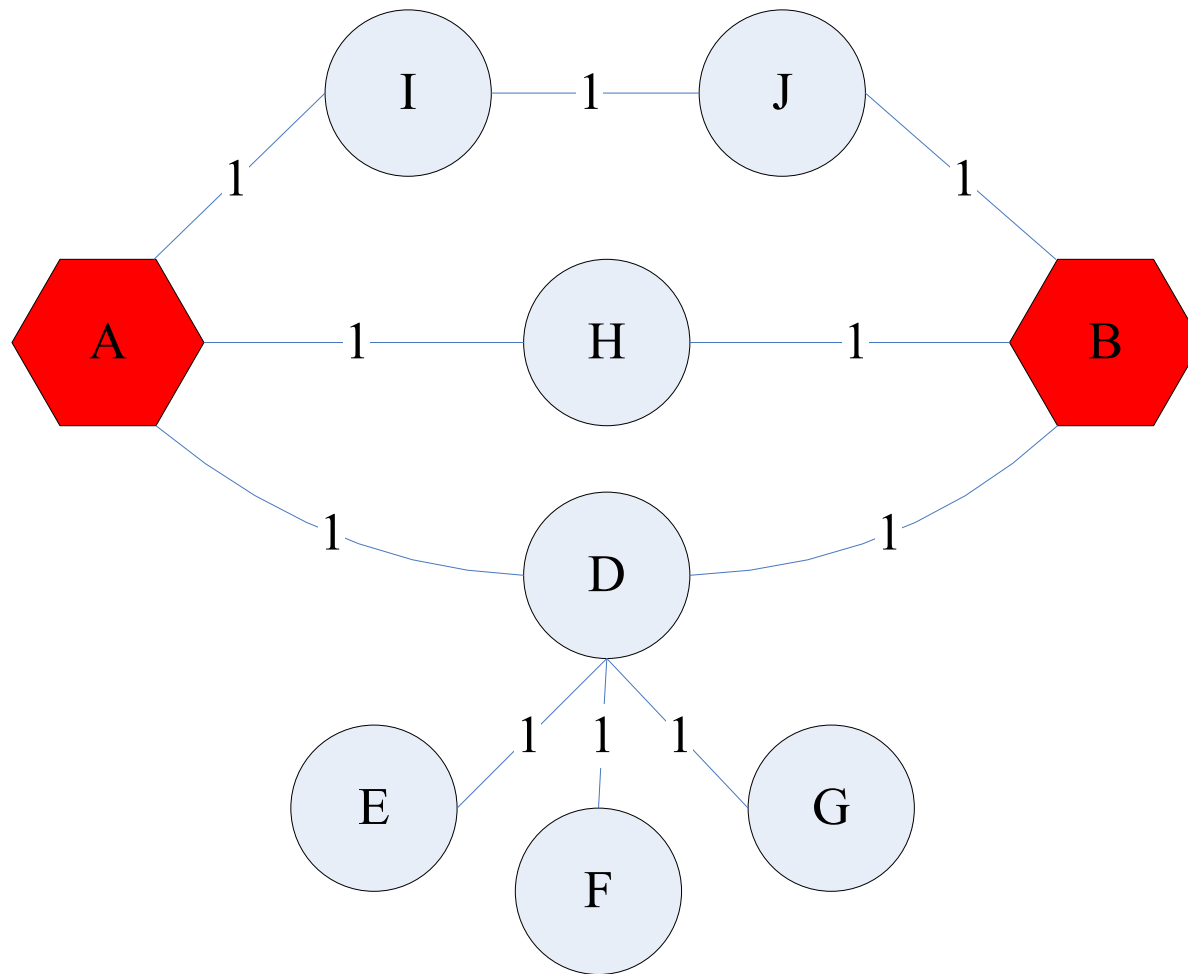
# Discovering the Topic Vector $S$

- **Create different PageRanks for different topics**
  - The 16 DMOZ top-level categories:
    - arts, business, sports,...
- **Which topic ranking to use?**
  - User can pick from a menu
  - Classify query into a topic
  - Can use the **context** of the query
    - E.g., query is launched from a web page talking about a known topic
    - History of queries e.g., “basketball” followed by “Jordan”
  - User context, e.g., user’s bookmarks, ...

# Application to Measuring Proximity in Graphs

Random Walk with Restarts: set  $S$  is a single node

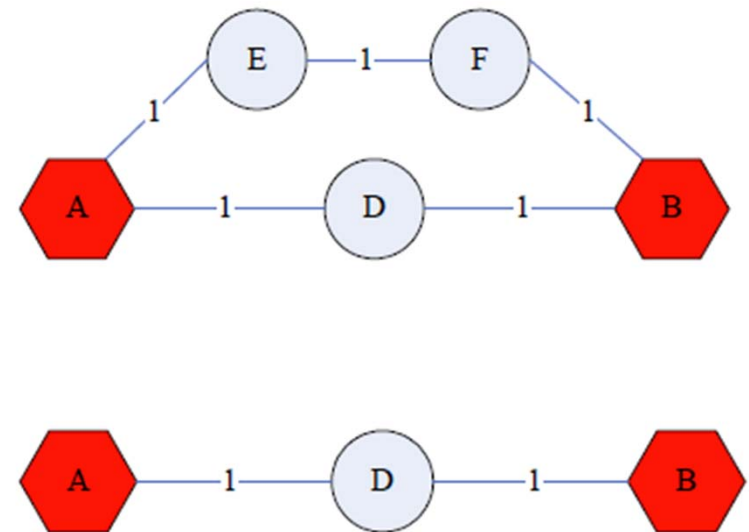
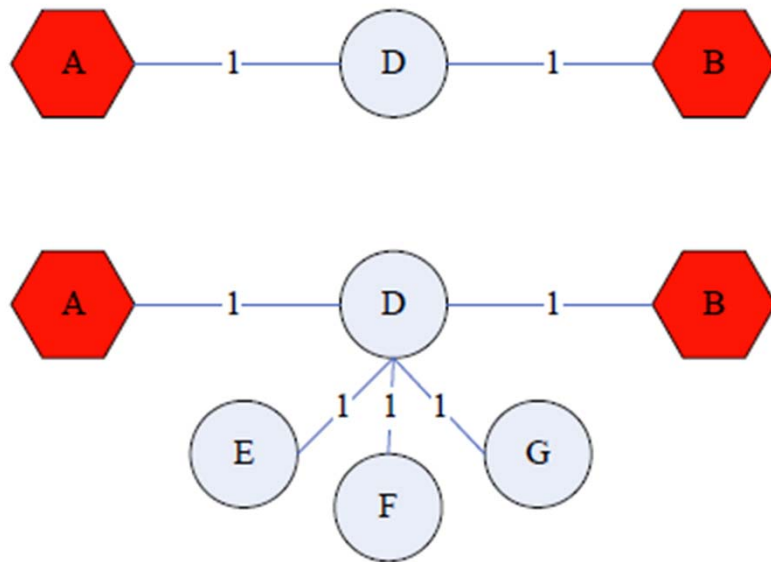
# Proximity on Graphs



a.k.a.: Relevance, Closeness, 'Similarity'...

# Good proximity measure?

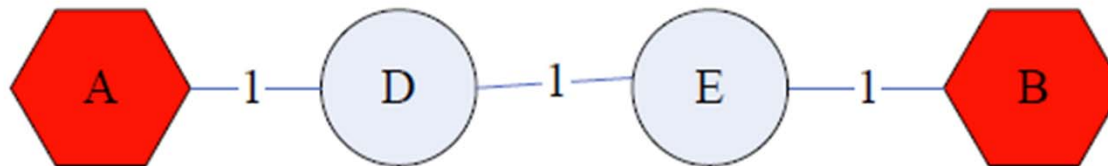
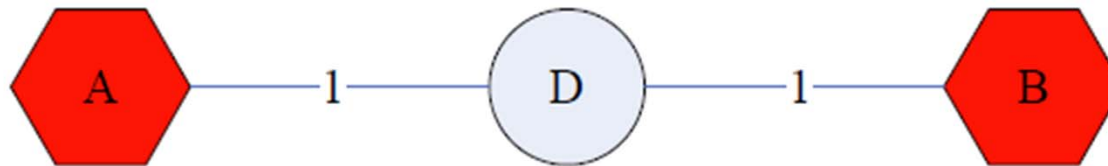
- Shortest path is not good:



- No effect of degree-1 nodes (E, F, G)!
- Multi-faceted relationships

# Good proximity measure?

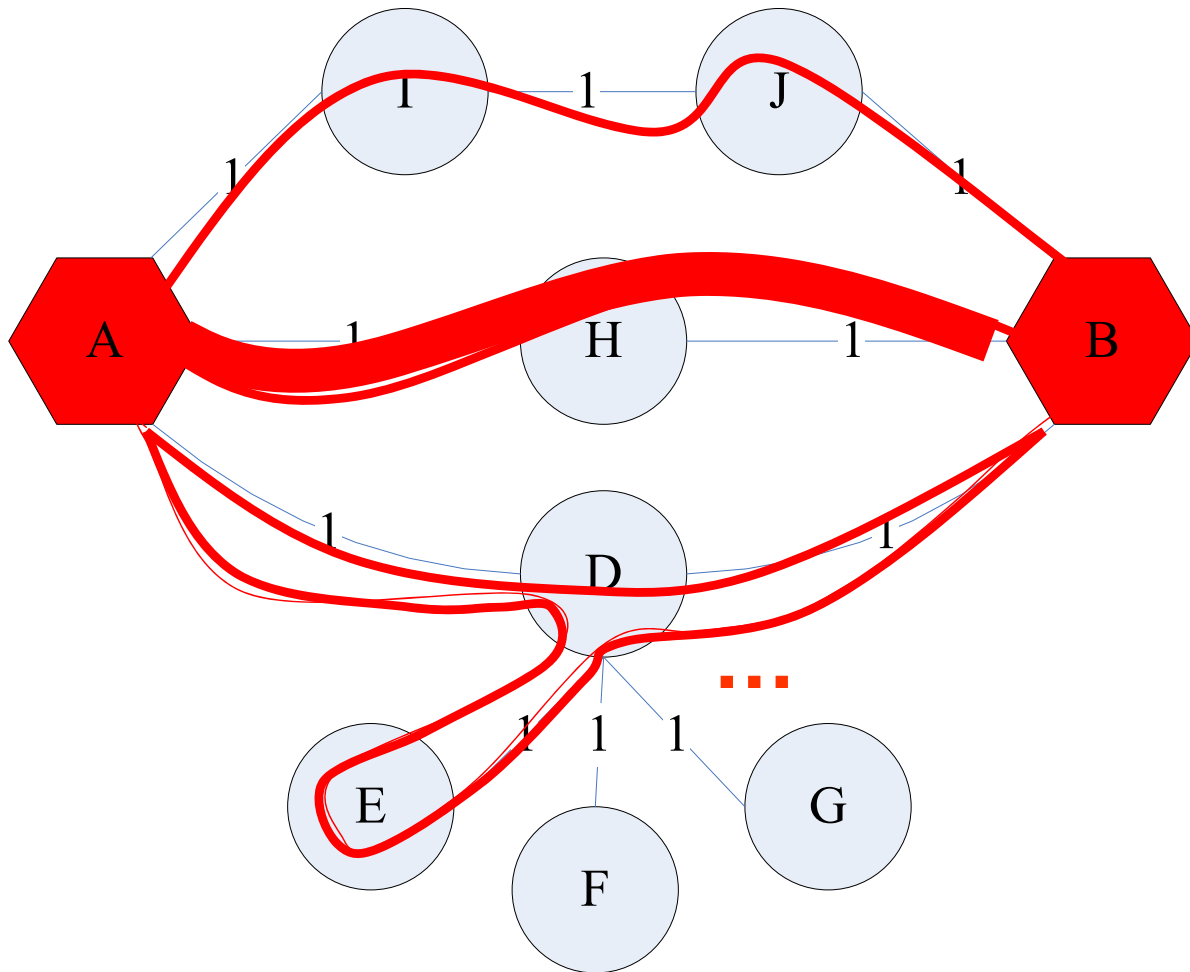
- Network flow is not good:



- Does not punish long paths



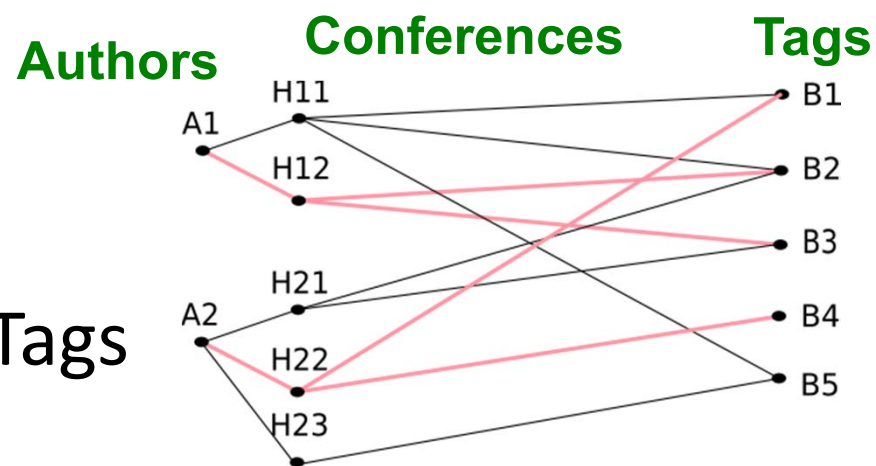
# What is good notion of proximity?



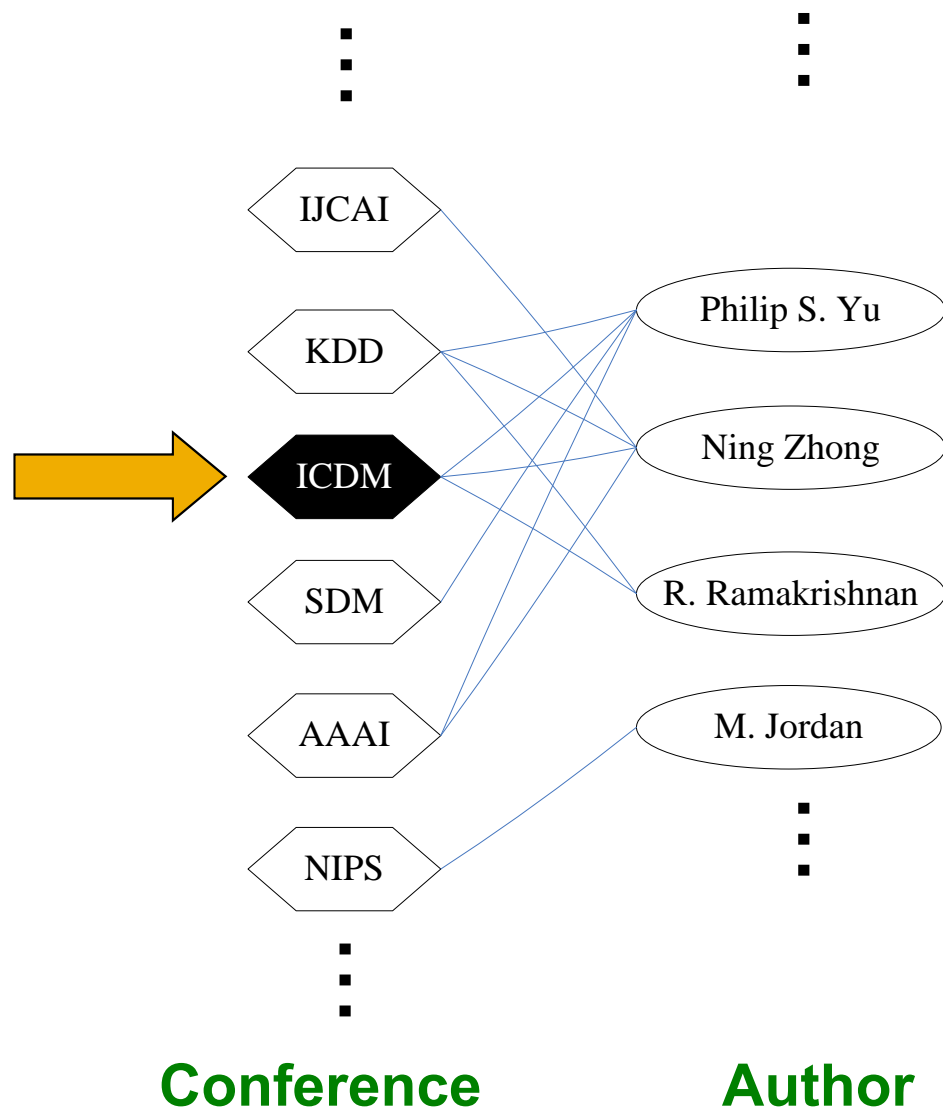
- Multiple connections
- Quality of connection
  - Direct & Indirect connections
  - Length, Degree, Weight...

# SimRank: Idea

- **SimRank:** Random walks from a **fixed node** on  $k$ -partite graphs
- **Setting:**  $k$ -partite graph with  $k$  types of nodes
  - E.g.: Authors, Conferences, Tags
- **Topic Specific PageRank** from node  $u$ : **teleport set**  $S = \{u\}$
- **Resulting scores measure similarity/proximity to node  $u$**
- **Problem:**
  - Must be done once for each node  $u$
  - Suitable for sub-Web-scale applications



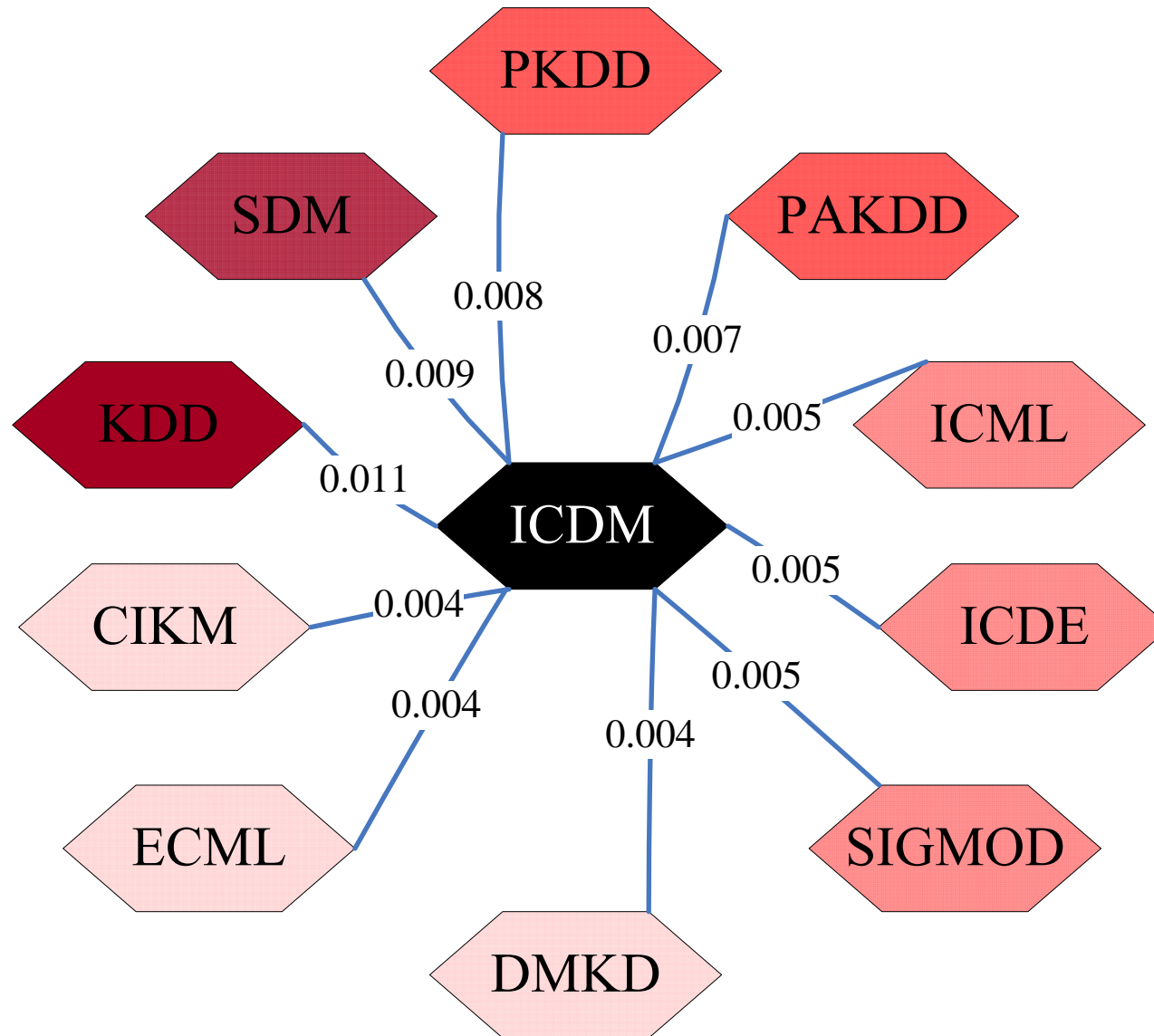
# SimRank: Example



**Q:** What is most related conference to **ICDM**?

**A:** Topic-Specific PageRank with teleport set  $S=\{\text{ICDM}\}$

# SimRank: Example



# PageRank: Summary

- **“Normal” PageRank:**
  - Teleports uniformly at random to any node
  - All nodes have the same probability of surfer landing there:  $\mathbf{S} = [0.1, 0.1, 0.1, 0.1, 0.1, 0.1, 0.1, 0.1, 0.1, 0.1]$
- **Topic-Specific PageRank also known as Personalized PageRank:**
  - Teleports to a topic specific set of pages
  - Nodes can have different probabilities of surfer landing there:  $\mathbf{S} = [0.1, 0, 0, 0.2, 0, 0, 0.5, 0, 0, 0.2]$
- **Random Walk with Restarts:**
  - Topic-Specific PageRank where teleport is always to the same node.  $\mathbf{S} = [0, 0, 0, 0, \mathbf{1}, 0, 0, 0, 0, 0]$

# TrustRank: Combating the Web Spam

# What is Web Spam?

- **Spamming:**
  - Any deliberate action to boost a web page's position in search engine results, incommensurate with page's real value
- **Spam:**
  - Web pages that are the result of spamming
- This is a very broad definition
  - **SEO** industry might disagree!
  - SEO = search engine optimization
- Approximately **10-15%** of web pages are spam

# Web Search

- **Early search engines:**
  - Crawl the Web
  - Index pages by the words they contained
  - Respond to search queries (lists of words) with the pages containing those words
- **Early page ranking:**
  - Attempt to order pages matching a search query by “importance”
  - **First search engines considered:**
    - (1) Number of times query words appeared
    - (2) Prominence of word position, e.g. title, header



# First Spammers

- As people began to use search engines to find things on the Web, those with commercial interests tried to **exploit search engines** to bring people to their own site – whether they wanted to be there or not
- **Example:**
  - Shirt-seller might pretend to be about “movies”
- **Techniques for achieving high relevance/importance for a web page**

# First Spammers: Term Spam

- **How do you make your page appear to be about movies?**
  - **(1)** Add the word movie 1,000 times to your page
  - Set text color to the background color, so only search engines would see it
  - **(2)** Or, run the query “movie” on your target search engine
  - See what page came first in the listings
  - Copy it into your page, make it “invisible”
- **These and similar techniques are term spam**

# Google's Solution to Term Spam

- **Believe what people say about you, rather than what you say about yourself**
  - Use words in the anchor text (words that appear underlined to represent the link) and its surrounding text
- **PageRank as a tool to measure the “importance” of Web pages**

# Why It Works?

- **Our hypothetical shirt-seller looses**
  - Saying he is about movies doesn't help, because others don't say he is about movies
  - His page isn't very important, so it won't be ranked high for shirts or movies
- **Example:**
  - Shirt-seller creates 1,000 pages, each links to his with "movie" in the anchor text
  - These pages have no links in, so they get little PageRank
  - So the shirt-seller can't beat truly important movie pages, like IMDB

# Why it does not work?



**Web**

Results 1 - 10 of about 969,000 for [miserable failure](#). (0.06 seconds)

## [Biography of President George W. Bush](#)

Biography of the president from the official White House web site.

[www.whitehouse.gov/president/gwbbio.html](http://www.whitehouse.gov/president/gwbbio.html) - 29k - [Cached](#) - [Similar pages](#)

[Past Presidents](#) - [Kids Only](#) - [Current News](#) - [President](#)

[More results from www.whitehouse.gov »](#)

## [Welcome to MichaelMoore.com!](#)

Official site of the gadfly of corporations, creator of the film Roger and Me and the television show The Awful Truth. Includes mailing list, message board, ...

[www.michaelmoore.com/](http://www.michaelmoore.com/) - 35k - Sep 1, 2005 - [Cached](#) - [Similar pages](#)

## [BBC NEWS | Americas | 'Miserable failure' links to Bush](#)

Web users manipulate a popular search engine so an unflattering description leads to the president's page.

[news.bbc.co.uk/2/hi/americas/3298443.stm](http://news.bbc.co.uk/2/hi/americas/3298443.stm) - 31k - [Cached](#) - [Similar pages](#)

## [Google's \(and Inktomi's\) Miserable Failure](#)

A search for **miserable failure** on Google brings up the official George W. Bush biography from the US White House web site. Dismissed by Google as not a ...

[searchenginewatch.com/sereport/article.php/3296101](http://searchenginewatch.com/sereport/article.php/3296101) - 45k - Sep 1, 2005 - [Cached](#) - [Similar pages](#)



A rural farm scene featuring a large red barn with a white roof and two silver silos on the left. In the center, there is a white house with a dark roof. The background is a dense forest of trees with autumn foliage. The foreground is a field of pumpkins, some of which are orange and some are green. The sky is overcast.

# SPAM FARMING

# Google vs. Spammers: Round 2!

- Once Google became the dominant search engine, spammers began to work out ways to fool Google
- **Spam farms** were developed to concentrate PageRank on a single page
- **Link spam:**
  - Creating link structures that boost PageRank of a particular page



# Link Spamming

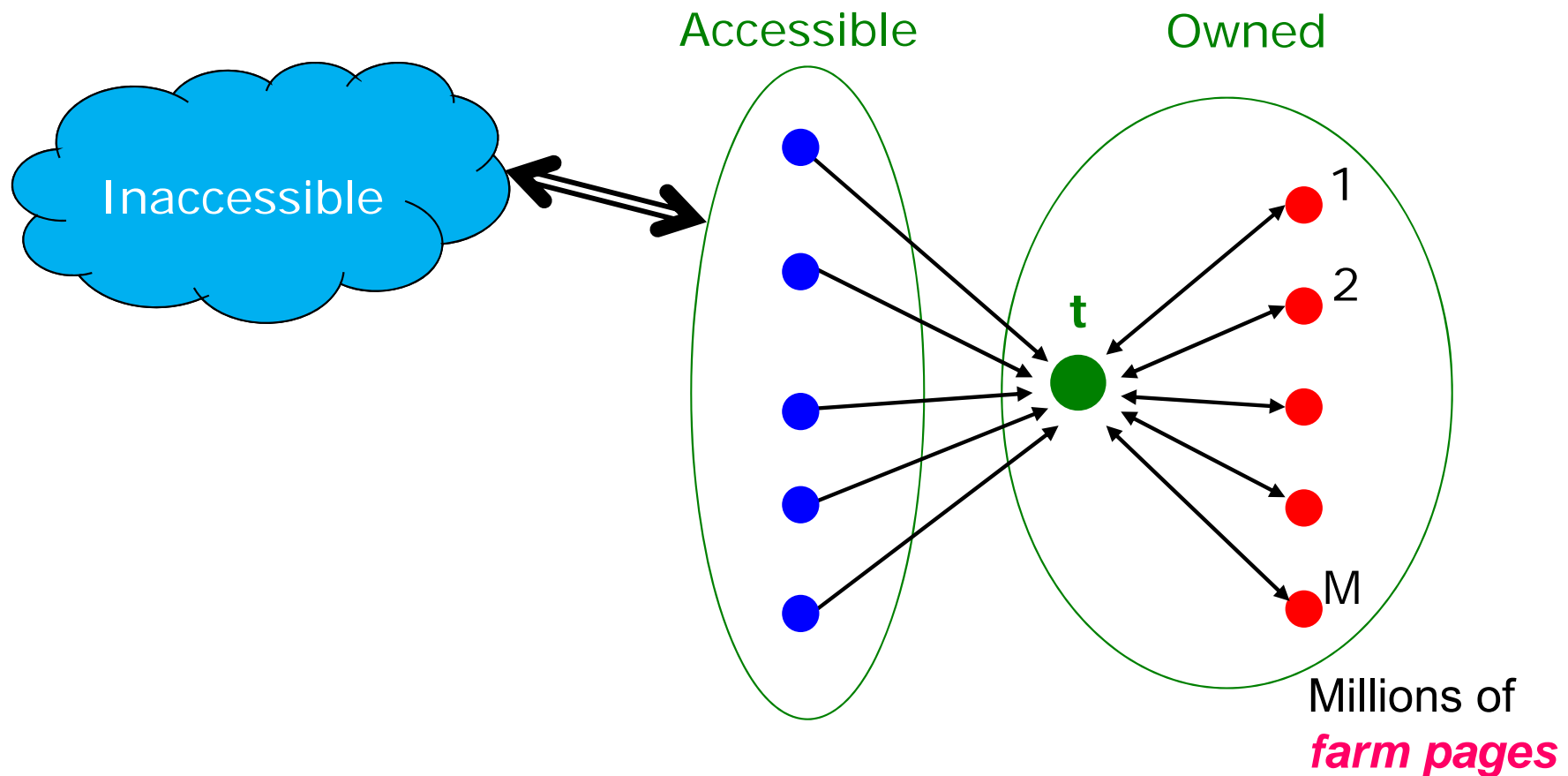
- **Three kinds of web pages from a spammer's point of view**
  - **Inaccessible pages**
  - **Accessible pages**
    - e.g., blog comments pages
    - spammer can post links to his pages
  - **Owned pages**
    - Completely controlled by spammer
    - May span multiple domain names



# Link Farms

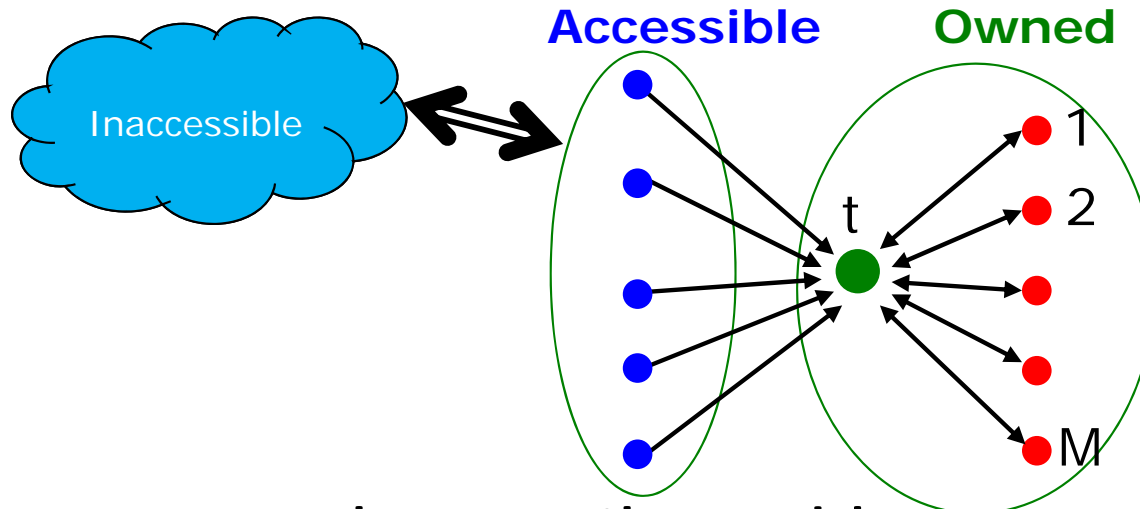
- **Spammer's goal:**
  - Maximize the PageRank of target page  $t$
- **Technique:**
  - Get as many links from accessible pages as possible to target page  $t$
  - Construct “link farm” to get PageRank multiplier effect

# Link Farms



**One of the most common and effective organizations for a link farm**

# Analysis



$N$ ...# pages on the web  
 $M$ ...# of pages spammer owns

- $x$ : PageRank contributed by accessible pages
- $y$ : PageRank of target page  $t$

- Rank of each “farm” page =  $\frac{\beta y}{M} + \frac{1-\beta}{N}$

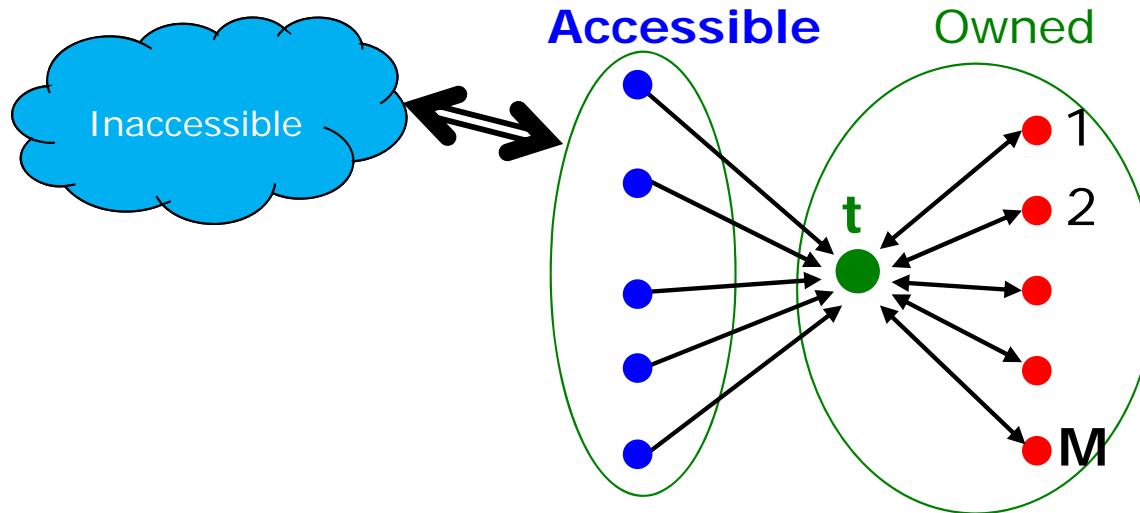
- $$y = x + \beta M \left[ \frac{\beta y}{M} + \frac{1-\beta}{N} \right] + \frac{1-\beta}{N}$$

$$= x + \beta^2 y + \frac{\beta(1-\beta)M}{N} + \frac{1-\beta}{N}$$

Very small; ignore  
 Now we solve for  $y$

- $$y = \frac{x}{1-\beta^2} + c \frac{M}{N} \quad \text{where } c = \frac{\beta}{1+\beta}$$

# Analysis



$N$ ...# pages on the web  
 $M$ ...# of pages spammer owns

- $y = \frac{x}{1-\beta^2} + c \frac{M}{N}$  where  $c = \frac{\beta}{1+\beta}$
- For  $\beta = 0.85$ ,  $1/(1-\beta^2) = 3.6$
- Multiplier effect for acquired PageRank
- By making  $M$  large, we can make  $y$  as large as we want

# TrustRank: Combating the Web Spam

# Combating Spam

- **Combating term spam**
  - Analyze text using statistical methods
  - Similar to email spam filtering
  - Also useful: Detecting approximate duplicate pages
- **Combating link spam**
  - **Detection and blacklisting of structures that look like spam farms**
    - Leads to another war – hiding and detecting spam farms
  - **TrustRank** = topic-specific PageRank with a teleport set of **trusted pages**
    - **Example:** .edu domains, similar domains for non-US schools

# TrustRank: Idea

- **Basic principle: Approximate isolation**
  - It is rare for a “good” page to point to a “bad” (spam) page
- Sample a set of **seed pages** from the web
- Have an **oracle (human)** to identify the good pages and the spam pages in the seed set
  - **Expensive task**, so we must make seed set as small as possible

# Trust Propagation

- Call the subset of seed pages that are identified as **good** the **trusted pages**
- Perform a topic-sensitive PageRank with **teleport set = trusted pages**
  - **Propagate trust through links:**
    - Each page gets a trust value between **0** and **1**
- **Solution 1: Use a threshold value and mark all pages below the trust threshold as spam**



# Simple Model: Trust Propagation

- **Set trust of each trusted page to 1**
- Suppose trust of page  $p$  is  $t_p$ 
  - Page  $p$  has a set of out-links  $o_p$
- For each  $q \in o_p$ ,  $p$  **confers the trust** to  $q$ 
  - $\beta t_p / |o_p|$  for  $0 < \beta < 1$
- **Trust is additive**
  - Trust of  $p$  is the sum of the trust conferred on  $p$  by all its in-linked pages
- **Note similarity to Topic-Specific PageRank**
  - Within a scaling factor, **TrustRank = PageRank** with trusted pages as teleport set

# Why is it a good idea?

- **Trust attenuation:**

- The degree of trust conferred by a trusted page decreases with the distance in the graph

- **Trust splitting:**

- The larger the number of out-links from a page, the less scrutiny the page author gives each out-link
- Trust is **split** across out-links

# Picking the Seed Set

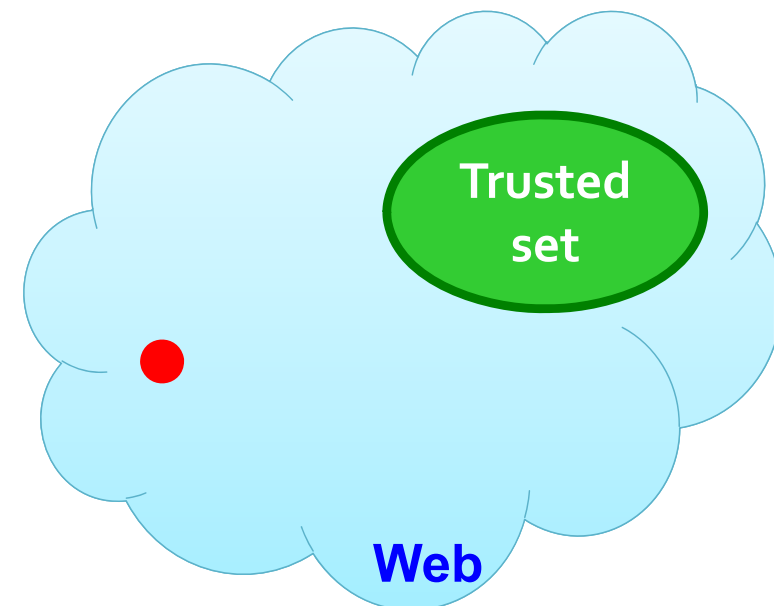
- **Two conflicting considerations:**
  - Human has to inspect each seed page, so seed set must be as small as possible
  - Must ensure every **good page** gets adequate trust rank, so need make all good pages reachable from seed set by short paths

# Approaches to Picking Seed Set

- Suppose we want to pick a seed set of  $k$  pages
- **How to do that?**
- **(1) PageRank:**
  - Pick the top  $k$  pages by PageRank
  - Theory is that you can't get a bad page's rank really high
- **(2) Use trusted domains** whose membership is controlled, like .edu, .mil, .gov

# Spam Mass

- In the **TrustRank** model, we start with good pages and propagate trust
- **Complementary view:**  
What fraction of a page's PageRank comes from **spam** pages?
- In practice, we don't know all the spam pages, so we need to estimate



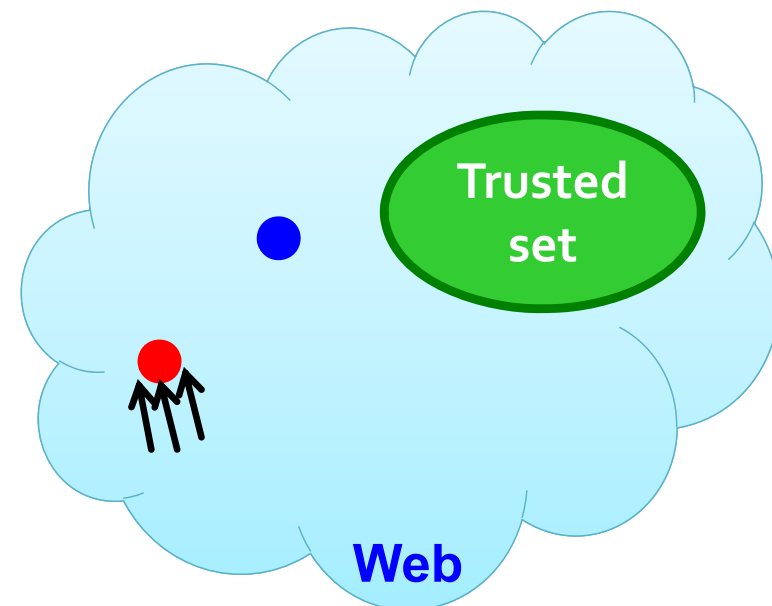
# Spam Mass Estimation

## Solution 2:

- $r_p$  = PageRank of page  $p$
- $r_p^+$  = PageRank of  $p$  with teleport into **trusted** pages only
- **Then:** What fraction of a page's PageRank comes from **spam** pages?

$$r_p^- = r_p - r_p^+$$

- **Spam mass of  $p$**  =  $\frac{r_p^-}{r_p}$ 
  - Pages with high spam mass are spam.



# HITS: Hubs and Authorities

# Hubs and Authorities

- **HITS (Hypertext-Induced Topic Selection)**
  - Is a measure of importance of pages or documents, similar to PageRank
  - Proposed at around same time as PageRank ('98)
- **Goal:** Say we want to find good newspapers
  - Don't just find newspapers. Find “experts” – people who link in a coordinated way to good newspapers
- **Idea: Links as votes**
  - Page is more important if it has more links
    - In-coming links? Out-going links?



# Finding newspapers

- **Hubs and Authorities**

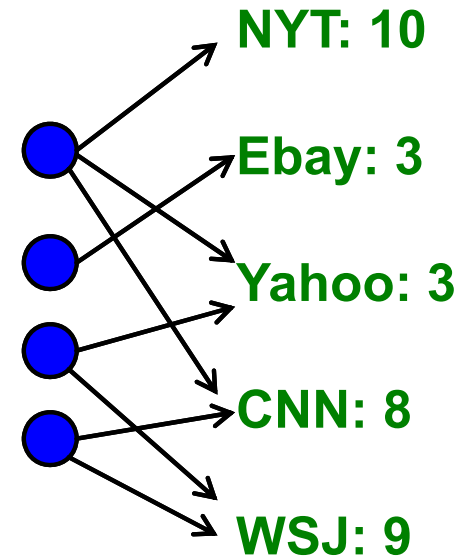
Each page has 2 scores:

- **Quality as an expert (hub):**

- Total sum of votes of authorities pointed to

- **Quality as a content (authority):**

- Total sum of votes coming from experts

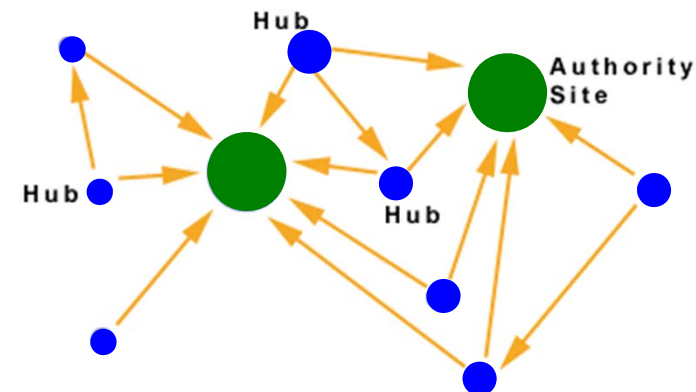


- **Principle of repeated improvement**

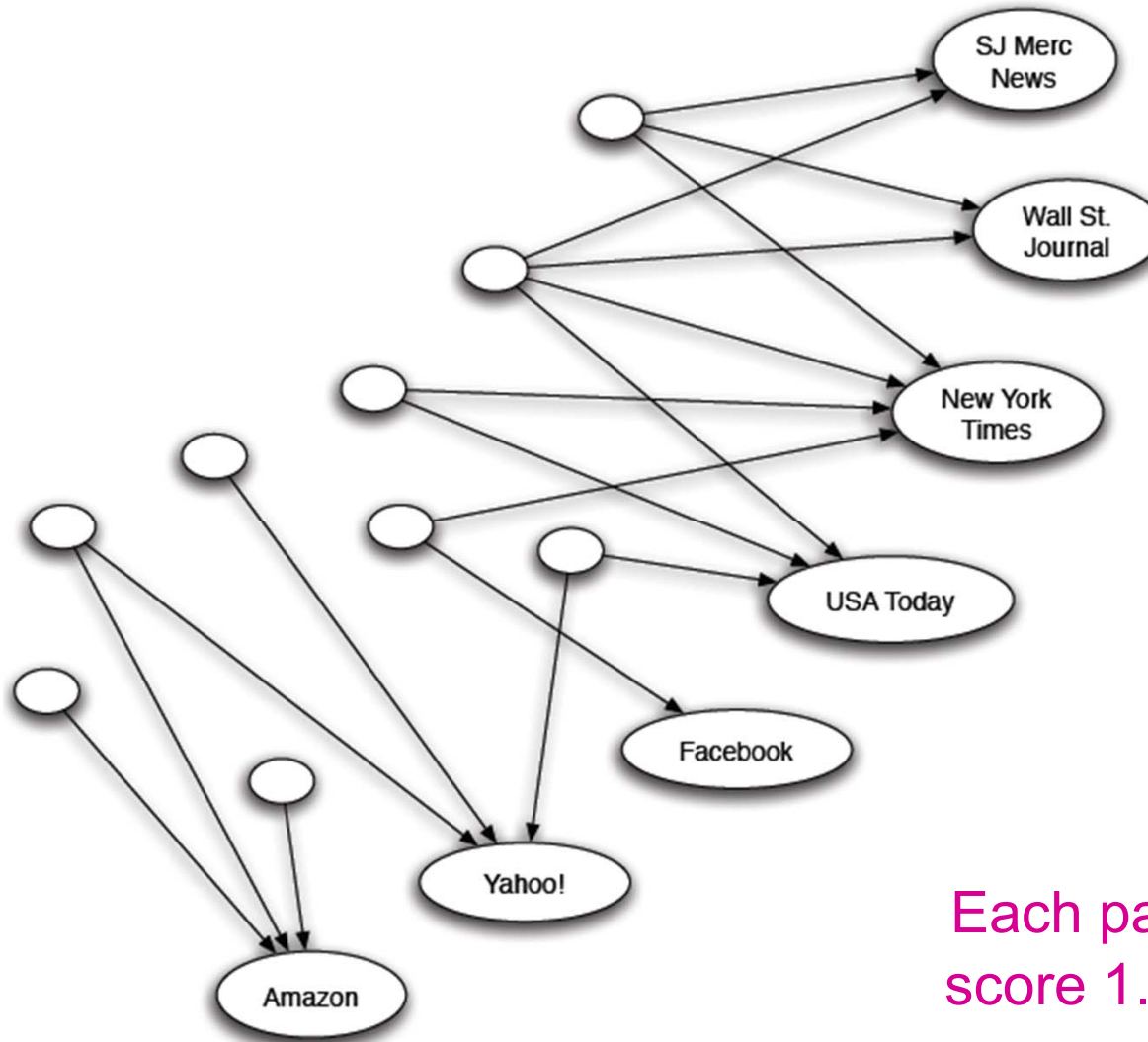
# Hubs and Authorities

Interesting pages fall into two classes:

1. **Authorities** are pages containing useful information
  - Newspaper home pages
  - Course home pages
  - Home pages of auto manufacturers
2. **Hubs** are pages that link to authorities
  - List of newspapers
  - Course bulletin
  - List of US auto manufacturers



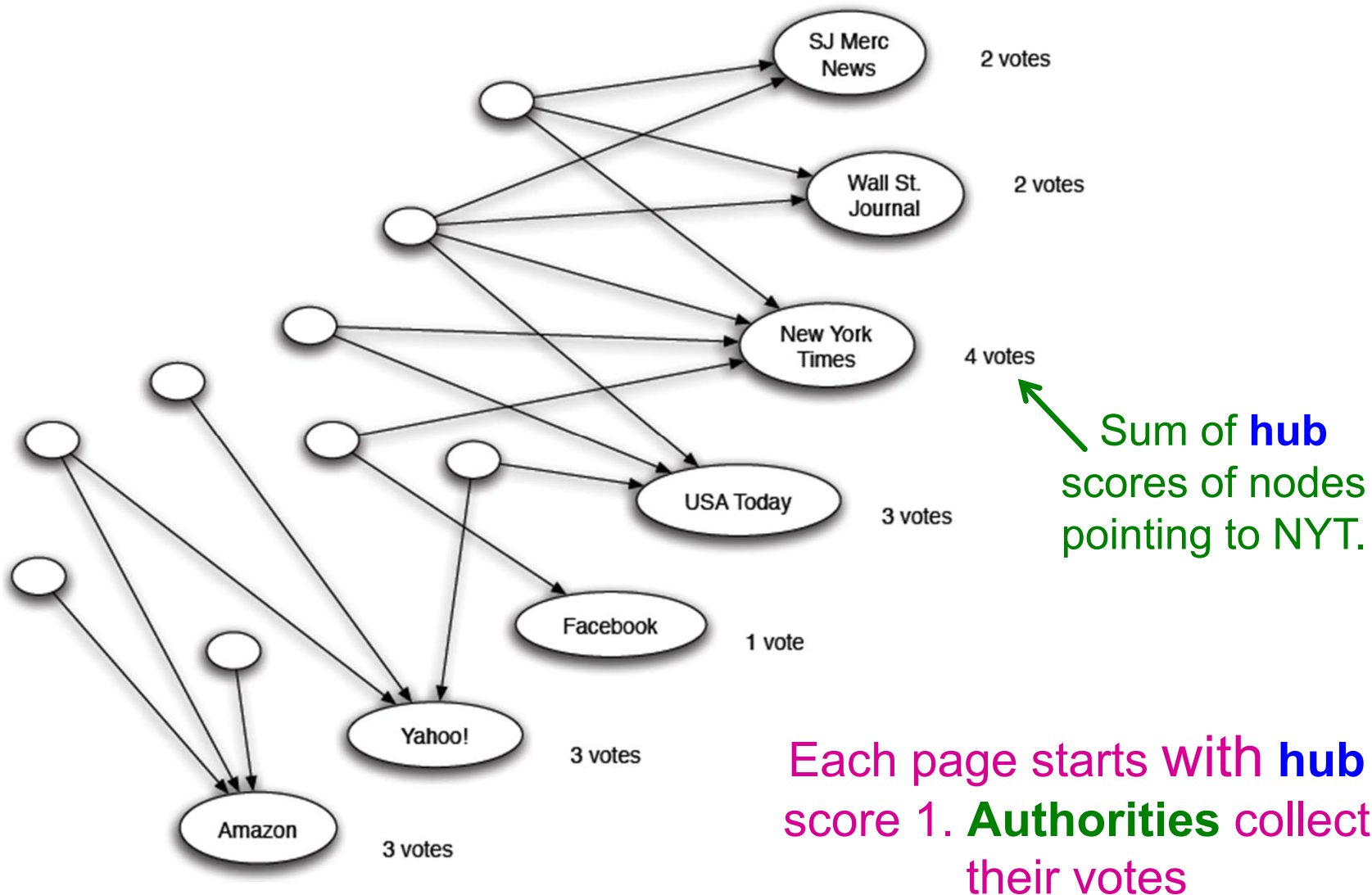
# Counting in-links: Authority



Each page starts with **hub** score 1. **Authorities** collect their votes

(Note this is idealized example. In reality graph is not bipartite and each page has both the hub and authority score)

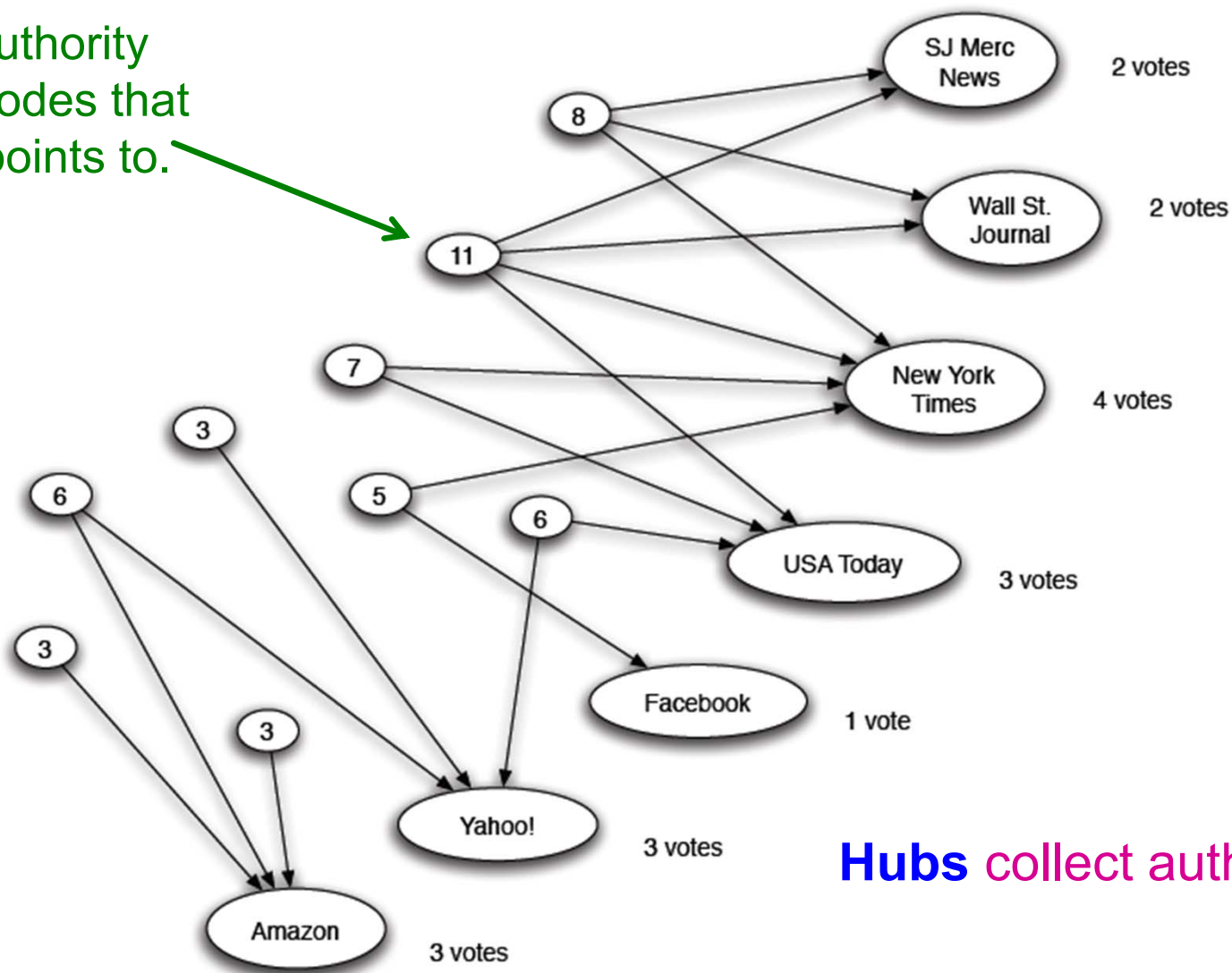
# Counting in-links: Authority



(Note this is idealized example. In reality graph is not bipartite and each page has both the hub and authority score)

# Expert Quality: Hub

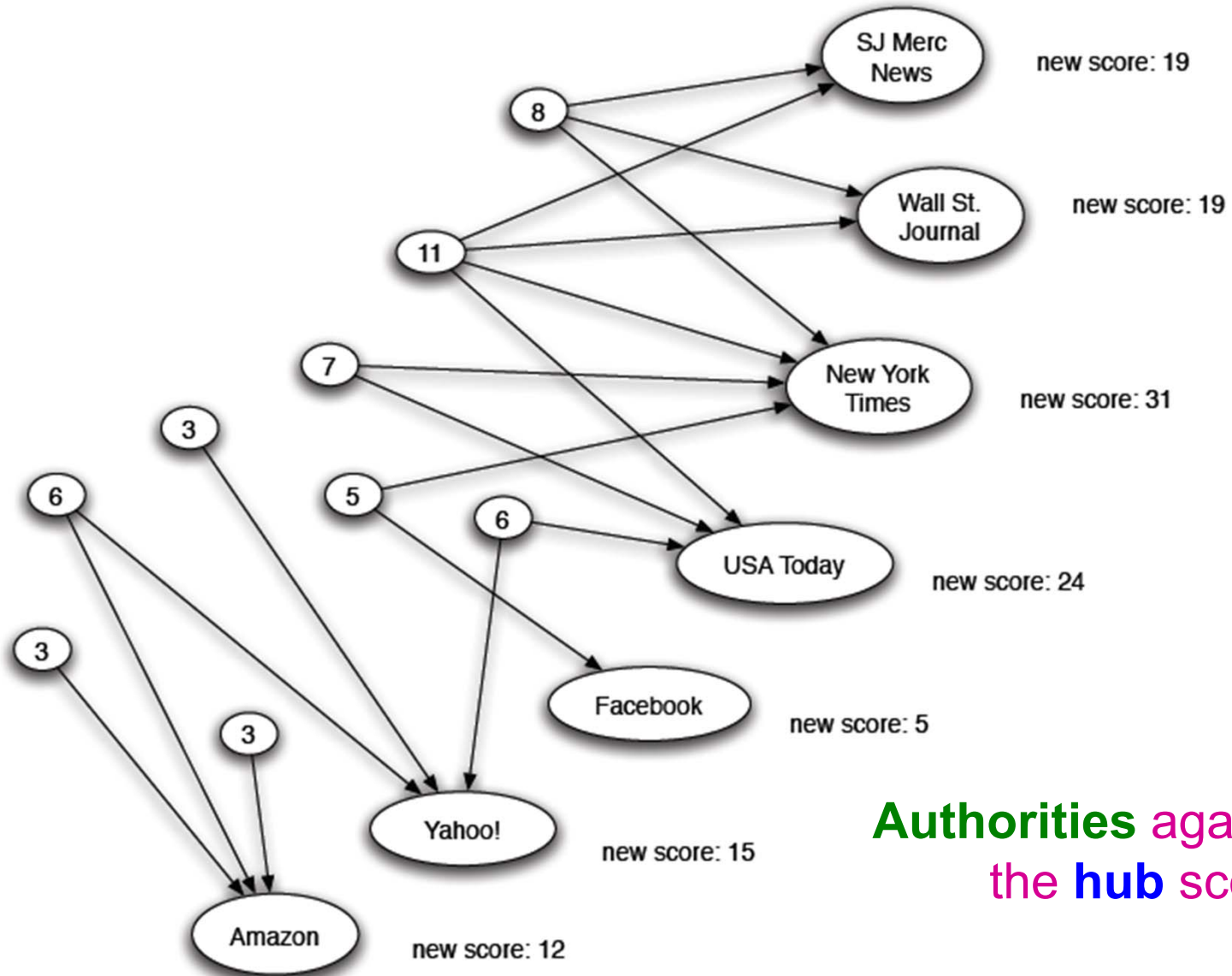
Sum of authority scores of nodes that the node points to.



**Hubs** collect authority scores

(Note this is idealized example. In reality graph is not bipartite and each page has both the hub and authority score)

# Reweighting



**Authorities** again collect the **hub** scores

(Note this is idealized example. In reality graph is not bipartite and each page has both the hub and authority score)

# Mutually Recursive Definition

- A good hub links to many good authorities
- A good authority is linked from many good hubs
- Model using two scores for each node:
  - Hub score and Authority score
  - Represented as vectors  $h$  and  $a$



# Hubs and Authorities

- Each page  $i$  has 2 scores:

- Authority score:  $a_i$
- Hub score:  $h_i$

## HITS algorithm:

- Initialize:  $a_j^{(0)} = 1/\sqrt{N}$ ,  $h_j^{(0)} = 1/\sqrt{N}$

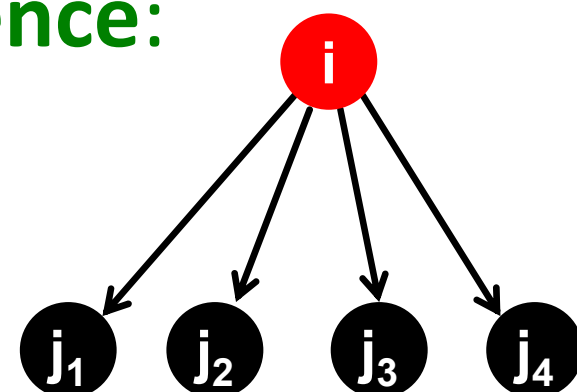
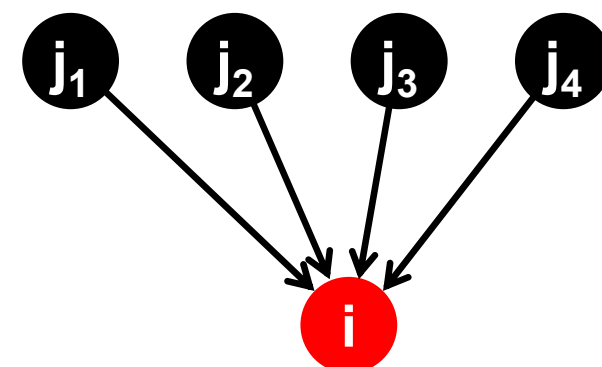
- Then keep iterating until **convergence**:

- $\forall i$ : Authority:  $a_i^{(t+1)} = \sum_{j \rightarrow i} h_j^{(t)}$

- $\forall i$ : Hub:  $h_i^{(t+1)} = \sum_{i \rightarrow j} a_j^{(t)}$

- $\forall i$ : Normalize:

$$\sum_i \left( a_i^{(t+1)} \right)^2 = 1, \sum_j \left( h_j^{(t+1)} \right)^2 = 1$$





# Hubs and Authorities

- **HITS converges to a single stable point**
- **Notation:**
  - Vector  $\mathbf{a} = (a_1 \dots, a_n)$ ,  $\mathbf{h} = (h_1 \dots, h_n)$
  - Adjacency matrix  $\mathbf{A}$  ( $N \times N$ ):  $A_{ij} = 1$  if  $i \rightarrow j$ , 0 otherwise
- **Then  $h_i = \sum_{i \rightarrow j} a_j$**   
**can be rewritten as  $h_i = \sum_j A_{ij} \cdot a_j$**   
**So:  $\mathbf{h} = \mathbf{A} \cdot \mathbf{a}$**
- **Similarly,  $a_i = \sum_{j \rightarrow i} h_j$**   
**can be rewritten as  $a_i = \sum_j A_{ji} \cdot h_j = \mathbf{A}^T \cdot \mathbf{h}$**

# Hubs and Authorities

## ■ HITS algorithm in vector notation:

- Set:  $\mathbf{a}_i = \mathbf{h}_i = \frac{1}{\sqrt{n}}$

Repeat until convergence:

- $\mathbf{h} = \mathbf{A} \cdot \mathbf{a}$

- $\mathbf{a} = \mathbf{A}^T \cdot \mathbf{h}$

- Normalize  $\mathbf{a}$  and  $\mathbf{h}$

- **Then:**  $\mathbf{a} = \mathbf{A}^T \cdot \underbrace{(\underbrace{\mathbf{A} \cdot \mathbf{a}}_{\text{new } \mathbf{h}})}_{\text{new } \mathbf{a}}$

Convergence criterion:

$$\sum_i \left( h_i^{(t)} - h_i^{(t-1)} \right)^2 < \varepsilon$$

$$\sum_i \left( a_i^{(t)} - a_i^{(t-1)} \right)^2 < \varepsilon$$

**$\mathbf{a}$  is updated (in 2 steps):**

$$\mathbf{a} = \mathbf{A}^T (\mathbf{A} \mathbf{a}) = (\mathbf{A}^T \mathbf{A}) \mathbf{a}$$

**$\mathbf{h}$  is updated (in 2 steps):**

$$\mathbf{h} = \mathbf{A} (\mathbf{A}^T \mathbf{h}) = (\mathbf{A} \mathbf{A}^T) \mathbf{h}$$

Repeated matrix powering

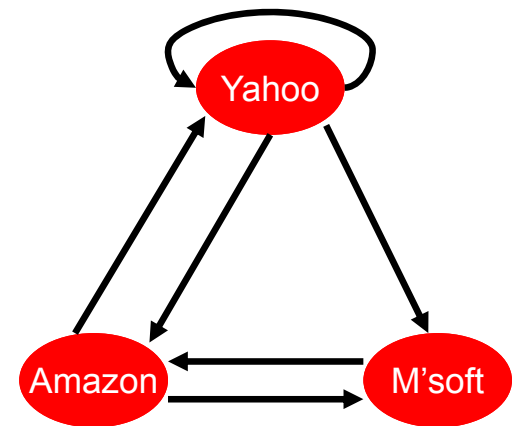
# Existence and Uniqueness

- $h = \lambda A a$
  - $a = \mu A^T h$
  - $h = \lambda \mu A A^T h$
  - $a = \lambda \mu A^T A a$
- $\lambda = 1 / \sum h_i$   
 $\mu = 1 / \sum a_i$
- Under reasonable assumptions about  $A$ , HITS **converges to vectors  $h^*$  and  $a^*$** :
    - $h^*$  is the **principal eigenvector** of matrix  $A A^T$
    - $a^*$  is the **principal eigenvector** of matrix  $A^T A$

# Example of HITS

$$A = \begin{bmatrix} 1 & 1 & 1 \\ 1 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix}$$

$$A^T = \begin{bmatrix} 1 & 1 & 0 \\ 1 & 0 & 1 \\ 1 & 1 & 0 \end{bmatrix}$$



$$\begin{aligned} h(\text{yahoo}) &= .58 \quad .80 \quad .80 \quad .79 \quad \dots \quad .788 \\ h(\text{amazon}) &= .58 \quad .53 \quad .53 \quad .57 \quad \dots \quad .577 \\ h(\text{m'soft}) &= .58 \quad .27 \quad .27 \quad .23 \quad \dots \quad .211 \end{aligned}$$

$$\begin{aligned} a(\text{yahoo}) &= .58 \quad .58 \quad .62 \quad .62 \quad \dots \quad .628 \\ a(\text{amazon}) &= .58 \quad .58 \quad .49 \quad .49 \quad \dots \quad .459 \\ a(\text{m'soft}) &= .58 \quad .58 \quad .62 \quad .62 \quad \dots \quad .628 \end{aligned}$$

# PageRank and HITS

- PageRank and HITS are two solutions to the same problem:
  - What is the value of an in-link from  $u$  to  $v$ ?
  - In the PageRank model, the value of the link depends on the links into  $u$
  - In the HITS model, it depends on the value of the other links out of  $u$
- The destinies of PageRank and HITS post-1998 were very different