

# CS-25 Algorithms

10/20/25

## Last term (chap 20, 6)

- Mergeable heaps
- probability

## Today (chap 22)

- Disjoint set DS: Union-Find

## Handouts

HWS solution

Discuss course outline:

- Finish Advanced DS
- Graph Algs Chap 23-26
- NP-completeness Chap 36
- Special topics

Discuss midterm

- no exp. algs
- can use techniques or ideas from class/HW to solve every prob

Disjoint-set DS

Maintain collection  $\mathcal{S} = \{S_1, \dots, S_k\}$  of disjoint dynamic sets.

Each set identified by a representative in the set.

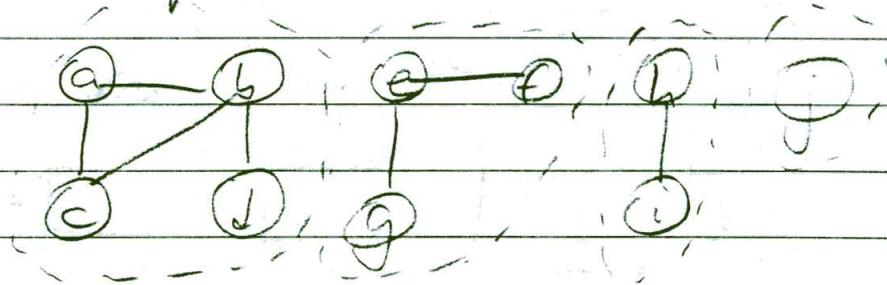
Operations:

- Make-Set( $x$ ): create new set  $S_x = \{x\}$ .
- Union( $x, y$ ): if  $x \in S_x, y \in S_y$ , create new set  $\cup S = S_x \cup S_y$  whose rep is either rep of  $S_x$  or rep of  $S_y$ . Destroy  $S_x, S_y$ .
- Find-Set( $x$ ): return rep of set containing  $x$ .

Connected components

An application of disjoint set DS.

Connected comps of undirected  $G = (V, E)$  is a partition of  $V$  into  $V_1, \dots, V_k$  s.t.  $u, v \in V_i$  iff  $\exists$  path  $u \rightarrow v$ .



CC(V, E)

for each vertex  $v \in V$

do Make-Set(v)

for each edge  $(u, v) \in E$

do if Find-Set(u)  $\neq$  Find-Set(v)

then Union(u, v)

Same-CC(u, v)

if Find-Set(u) = Find-Set(v)

then return TRUE

else return FALSE

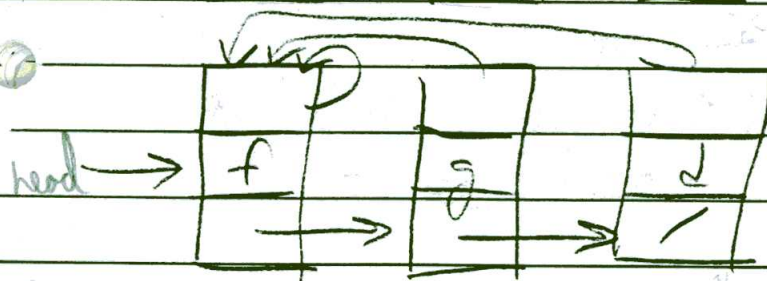
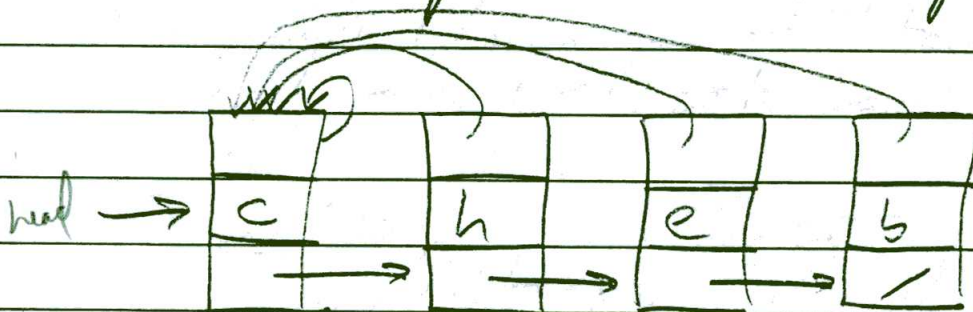
Go through example.

Linked-list representation

Use a linked list for each set.

Head is rep. (head ptr)

All elts point back to rep.



Make-Set, Find-Set =  $O(1)$  time.

Union(x,y) = copy elts in x's set into y's set.  
 $O(|S_x|)$  time, where  $x \in S_x$

Problem: amortized time of Union can be  $O(1)$

Make-Set for  $x_1, \dots, x_n \Rightarrow \{S_1\}, \dots, \{S_n\}$

Operation	# elts updated
Union( $x_1, x_2$ )	1
$x_2, x_3$	2
$x_3, x_4$	3
$\vdots$	$\vdots$
$x_{n-1}, x_n$	$n-1$
Total: $\Theta(n^2)$	

Union(a,b)  
 point a's set  
 to b's  
 representative  
 - new representative  
 is representative  
 of b.

Improvement: copy smaller set into larger.  
 Need to store set size, & need to keep ptr  
 to last elt in set.

A single Union can still take  $\Theta(n)$  time  
 (e.g., when both sets have  $\frac{n}{2}$  elts).

Thm: Copying smaller set into larger  $\Rightarrow$   
 $n$  Unions take  $O(n \lg n)$  time. i.e.  $a.c. = \lg n$

Proof: Bound # of times each elt is copied.  
 Each time an elt is copied, it came from  
 the smaller set.  $\downarrow$  parent pointer update

<u># times elt copied</u>	<u>size of resulting set</u>
1	$\geq 2$
2	$\geq 4$
3	$\geq 8$
$\vdots$	$\vdots$
$n$	$\geq 2^{n-1}$

Fig n7

$\therefore$  All elts copied  $\leq n \lg n$  times. ☒

### Disjoint-set forests

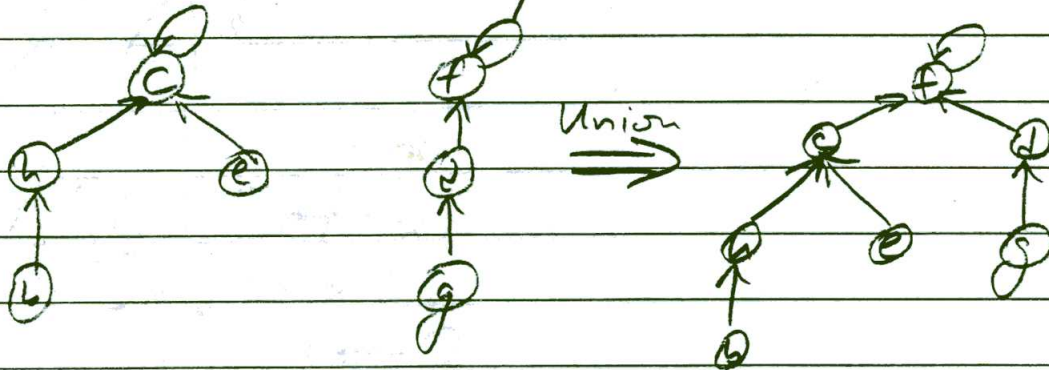
Rooted tree, rep at root.

Each elt points to its parent.

Root pts to itself.

Union: make root of one tree point to root of other

Find-Set: chase ptrs until hit root.



2 heuristics• Union by rank

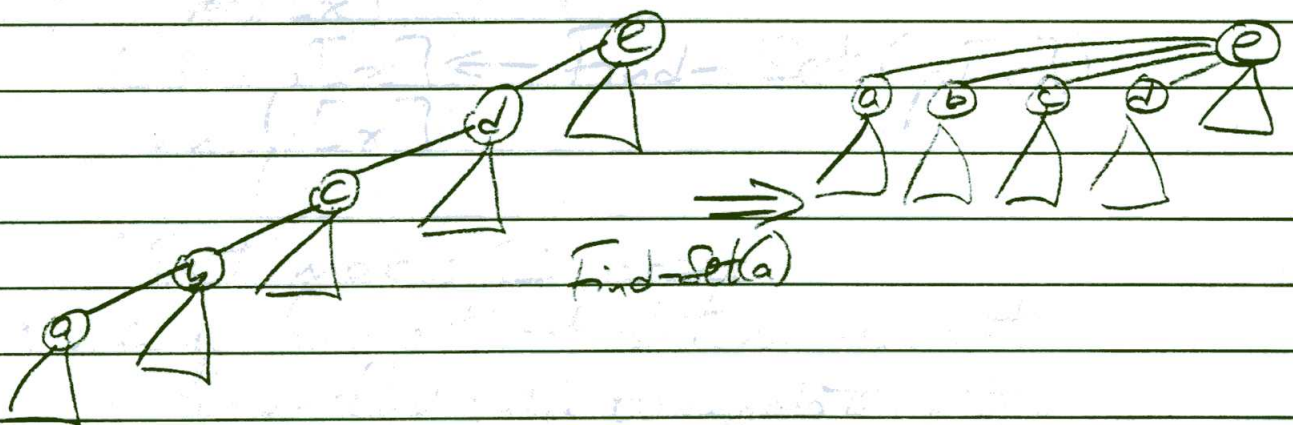
Make root of smaller tree child of root of larger.

Don't need to keep size - keep rank that approximates lg size.

Make root w/ lower rank child of root w/ larger.

• Path compression

Make each node on find path point directly to root.



Make-Set( $x$ )

$p[x] \leftarrow x$

$\text{rank}[x] \leftarrow 0$

*→ x & y are representatives*

Link(x, y)

if rank[x] > rank[y]

then p[y] ← x

else p[x] ← y

if rank[x] = rank[y]

then rank[y] ++

Union(x, y)

Link(Find-Set(x), Find-Set(y))

Find-Set(x)

if x ≠ p[x]

then p[x] ← Find-Set(p[x])

return p[x]

Find-Set makes 2 passes:

- one up find path to determine root

- one down find path to update ptrs.

3 methods that make one pass & work as well

Performance:

Great. Constant factors are really low.

Thm: Sequence of m ops on n elts runs in  $O(m \lg^* n)$  time in worst case.

Proof: Ugh.

CS25-X94

L16 P7

$$2^y = 10^x \\ x = y \log_{10} 2$$

So, not quite linear...

$$\log^{(i)} n = \log \log \dots \log n \\ \log^* n = \text{smallest } i \rightarrow \log^{(i)} n \leq 1$$

$\log^* n = \# \text{ times iterate } \log \text{ until get to } \leq 1.$

$$\log^* 2^{2^{\dots 2}} \}^n = n+1. \rightarrow \approx 10 \quad 19728.3 \\ 2^{2^{2^2}} = 2^{65536} \gg 10^{80} \approx \# \text{ particles in universe.} \\ \therefore \log^* n \leq 5 \text{ for all practical purposes.}$$

Can show an even better bound on same code =  $O(m \alpha(m, n))$ , where  $\alpha$  is inverse of Ackermann's function.  
 $\alpha(m, n) \leq 4$  for all practical purposes.

$$\log^* 2^1 = \log^* 2 = 1$$

$$\log^* 2^2 = \log^* 4 = 2$$

$$\log^* 2^{2^2} = \log^* 16 = 3$$

$$\log^* 2^{65536} = \log^* 2^{2^{16}} = 4$$

$$\log^* 2^{19728.3} \approx \log^* 10^{19728.3} = 5$$

$$A(m, n) = \begin{cases} n+1 & m=0 \\ A(m-1, 1) & m>0, n=0 \\ A(m-1, A(m, n-1)) & m>0, n>0 \end{cases}$$

$$A(0, 0) = 1$$

$$A(1, 1) = 3$$

$$A(2, 2) = 7$$

$$A(3, 3) = 61 \frac{2}{2}$$

$$A(4, 4) = \sqrt[2]{2^{65536}} - 3 \\ = 2^{32768} - 3$$

Lower Bound  $\Omega(m \cdot \alpha(m, n))$